

Why do I need a Building Permit?



A Building Permit is issued by the Community Development Department - Building Division to authorize performance of a specified activity. The City's Municipal Code and the Building Codes require that a permit be issued for certain types of work while to ensure that all safety standards are met and all construction is completed to California Building Code standards. Exemptions from the codes do not authorize other violations of the codes or regulations.



The Building Inspector will inspect the work authorized under the Building Permit to verify that the proper actions have been taken to ensure safe and proper use of the items being installed, repaired or altered.

The Building Permit will become null and void if the work is not commenced within **120** days of issuance, or if the work is suspended or abandoned for a period of **180** days at any time after the work is commenced. The Building Inspector or Community Development Director may authorize a permit extension, if requested prior to expiration of a permit.



Community Development Department Mission Statement

The Community Development Department will provide proactive customer service to ensure that the physical development of the community enhances Carpinteria's small beach town character. In partnership with the community, we will promote a high quality of life by consistently and fairly enforcing regulations to preserve neighborhoods, achieve well-designed buildings, and contribute to a safe, healthy, livable and economically prosperous environment.

City of Carpinteria

**Community Development Department
Building Division
5775 Carpinteria Avenue
Carpinteria, CA 93013
Phone: (805) 880-3409 or 755-4410
Fax: (805) 684-5304
Website: www.ci.carpinteria.ca.us**

WHEN ARE BUILDING PERMITS REQUIRED?

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Building Division
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Carpinteria, CA 93013
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Pursuant to §15.16.010 of the City of Carpinteria Municipal Code, Building Permits are required when any person, firm or corporation erects, constructs, enlarges, alters, repairs, moves, removes, converts or demolishes any building or structure. The terms “erect, construct, enlarge, alter, repair,” etc. shall be deemed to also include any and all electrical, plumbing or mechanical work covered under Chapter 15 of the Municipal Code. It is the responsibility of any person causing to do any of the above mentioned items to contact the Community Development Department (CDD) and Building Division to obtain a Building Permit. Some of the following items require Building Permits and applicable fees.



Is a Permit Required?

YES!

(Refer to City of Carpinteria Municipal Code and the 2013 California Building Code)

- Re-roofs
- Additions
- Interior Alterations to walls, rooms, ceilings and overall configurations
- Kitchen Remodels
- Bathroom Remodels
- Plumbing and Electrical - Changes or upgrades
- Structural Repairs to beams, members or any structural element of a building
- Windows and skylights - when installing new, retrofitting or altering the shape or size of existing
- Water heaters
- Heating and air ventilation systems



- Patio Structures and sunrooms
- Storage shed - if over 120 square feet
- Temporary Power Poles
- Sign Installation - Some signs may be exempt
- Retaining Walls - over four feet when measured from the bottom of the footing to the top of the wall, unless a surcharge or impounding Class I, II, III-A liquids (may require a CDD permit.)

NO!

(Refer to Permit Exemptions MC § 15.16.020 and 2013 California Building Code)

- Replacement of electrical lamps or the connection of portable appliances to suitable receptacles which have been permanently installed.
- Minor Electrical: Installation, alteration or repair of electrical wiring, devices, appliances, apparatus or equipment for the operation of signals or the transmission of intelligence (not including the control of lighting or appliance circuits) where such electrical wiring, devices, appliances, apparatus or equipment operate at a voltage not exceeding 25 volts between conductors and do not include generating or transforming equipment capable of supplying more than 50 watts of energy.
- Public Utilities/Municipal Corporation: Installation, alteration or repair of electrical wiring, devices, appliances, apparatus or equipment installed by or for any public utility, municipal corporation or public district per Carpinteria Municipal Code § 15.16.020.
- Temporary wiring for testing, servicing or repairing electrical apparatus or equipment.
- Storage Shed: Less than 120 square feet with no electrical or plumbing, (all structure must meet the Zoning Setbacks as described in CMC Title 14.
- Minor Plumbing: The stopping of leaks in drains, soil, waste, or vent pipe; provided, however, that should any trap, drainpipe, soil, waste or vent pipe be or become defective and it becomes necessary to remove or replace the same with new material in any part or parts, the same shall be considered as new work and a permit shall be procured and inspection made as provided in this chapter OR Clearing of stoppages or repairing leaks in pipes, valves or fixtures when such repairs do not involve or require the replacement or rearrangement of valves, pipes or fixtures.
- Fences - not over six feet high. (fences may require a Community Development Permit for fences that are located in the Front Yard Setback)
- Movable Cases, Counters and Partitions not over five feet nine inches high
- Retaining Walls - not over four feet in height measured from the bottom of the footing to the top of the wall, unless a surcharge or impounding Class I, II, III-A liquids, (may require a CDD permit).
- Platforms, walks, driveways not more than 30 inches above grade and not over a basement or story below: replacement of a paved driveway, in the same location and same size does not require a permit, (note that modifying the square footage of paving may require a CDD Permit).
- Painting, papering and similar finish work any project that has been reviewed by the Planning Commission or Architectural Review Board may have a color or style standard as part of the approved plans
- Temporary motion picture, television, and theater stage sets and scenery. (A Film Permit may be required through CDD).
- Prefabricated Swimming Pool - accessory to Group R, Division 3 Occupancy in which the pool walls are entirely above the adjacent grade and if the capacity does not exceed 5,000 gallons. Direct utility connections for electric or water will require a Building Permit.

